

# PROJECT FEEDBACK



SUGGESTED TIME  
30–45 MINUTES

## OBJECTIVES

By completing this activity, students will:

- + will work together in small critique groups to give each other preliminary feedback on their projects
- + test projects-in-progress
- + formulate and share feedback for others

## ACTIVITY DESCRIPTION

- ☐ Divide the group into feedback teams of 3-4 people, so that their feedback team members are not also members of their project team. Optionally, have students gather in their critique groups from the Unit 0 Critique Group activity.
- ☐ Distribute the Project Feedback handout to each person, and review the different handout elements. Ask students to fill out the top portion of the handout with their name and project title.
- ☐ Ask students to spend 10 minutes reviewing each project in their feedback team and critiquing the project draft using the Red, Yellow, Green feedback questions. When the review is complete, each student will have received feedback on their project from the other members of their feedback group.
- ☐ After all the feedback rounds have ended, give students time to meet with their project team members to review the feedback and reflect on which suggestions they want to incorporate into their project during the next Design Sprint session. Optionally, collect the completed Project Feedback handouts at the end of this activity to return to students at the beginning of the Project Check-In activity or Design Sprint sessions.

## RESOURCES

- ☐ Project Feedback handout

## REFLECTION PROMPTS

- + What aspects of your project could someone give you feedback about?
- + What feedback, if any, do you plan to incorporate into your project next?

## REVIEWING STUDENT WORK

- + Did each student have opportunities to give and receive feedback from various sources?
- + Did each student complete the Project Feedback handout?

## NOTES

- + Different people will provide different perspectives on the project-in-progress. Create opportunities for learners to get feedback from a variety of sources, including themselves!

## NOTES TO SELF

- ☐ \_\_\_\_\_
- ☐ \_\_\_\_\_
- ☐ \_\_\_\_\_
- ☐ \_\_\_\_\_



# PROJECT FEEDBACK

FEEDBACK FOR: \_\_\_\_\_

PROJECT TITLE: \_\_\_\_\_

## RED, YELLOW, GREEN

FEEDBACK BY	[RED] What is something that doesn't work or could be improved?	[YELLOW] What is something that is confusing or could be done differently?	[GREEN] What is something that works well or you really like about the project?

### PARTS OF THE PROJECT THAT MIGHT BE HELPFUL TO THINK ABOUT:

- + Clarity: Did you understand what the project is supposed to do?
- + Features: What features does the project have? Does the project work as expected?
- + Appeal: How engaging is the project? Is it interactive, original, sophisticated, funny, or interesting? How did you feel as you interacted with it?